Slavers HQ

The Heartland City Slavers HQ is not well guarded. They have become pretty confident being un-contested by the guard for years now. The only reason to have any guards is due to their recently acquired enemies: The Lawless many.

First floor:

Night: One Thug guard half-awake.

Day: Two thug guards awake and attentive.

Second Floor:

Three Accountant Commoners (night: sleeping) (day: awake but focused on work)

One slaver overseer.

Third Floor:

Night: Peter Griffon (Slaver Captain), Horros Screamskull (Slaver Captain) sleeping. Commoner assistant sleeping.

Day: Peter Griffon, Horros Screamskull with two thugs awake and talking. Commoner assistant working.